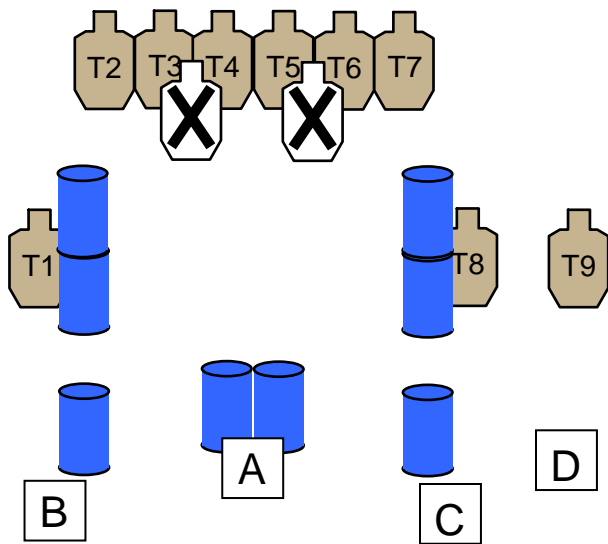


General Guidelines:

- Galt's indoor range has a muzzle direction rule for action shooting. The muzzle direction must remain inside the bullet trap area at all times unless due to recoil. (aka, no pointing at walls while going around cover, and no pointing at the sky for reloading)
- Unlimited Vickars – Meaning no shot limitations. Any reactive targets must be engaged with at least one shot unless otherwise mentioned in the CoF.
- ODPL Scoring means that Tactical Priority is always in effect for visible targets. Biggest threat, closest to furthest. Every single hit on a No Shoot target results in a penalty.
- Blacked out areas on threat/hostile targets are considered hard cover, except for threat designations (aka gun images) which are soft cover. Secondly, non-hostiles are indicated by one or more hand images without threat designations.

Stage Setups: 10 hostiles, 6 no-shoot, 2 chair, 7 barrels)



T1, T8 are 5-7yds from backstop and hidden from view from "A"

T2-T7 are at the backstop. No Shoots are directly mounted to targets and should obscure roughly 1/2 of total threat targets.

T9 is 5-7 yards from backstop, to be laid on floor until needed.

T1, T3, T5, T7 are Heads, with T7 having a threat designation

T2, T4, T6, T8 are Heads, with T2 having a threat designation from backstop.

Cones are to be placed in line with the barrels between T1-T2, and T7-T8.

"A" & Barrels are at 10yds

"B" & "C" are at 13yds

"D" is at 10yds

Stage 1: Trump or Hillary

(8 hostiles, 2 no-shoots, 8 rounds)

CoF Description: Competitor will flip a coin. On heads, the “Trump” targets are to be engaged and “Hillary” targets are considered No-Shoots. For Tails visa versa. Competitor begins at the starting point (A) with concealment, facing downrange. On the buzzer, the competitor engage, all threat targets From “A”, “B” or “C”. When finished the competitor will unload and show clear.

Stage 2: Trump or Hillary Pt II.

(8 hostiles, 2 no-shoots, 8 rounds)

CoF Description: Competitor will shoot opposite of previous stage. On heads, the “Trump” targets are to be engaged and “Hillary” targets are considered No-Shoots. For Tails visa versa. Competitor begins at the starting point (A) with concealment, facing downrange. On the buzzer, the competitor engage, all threat targets From “A”, “B” or “C”. When finished the competitor will unload and show clear.

Stage 3: But they are all corrupt!

(8 hostiles, 2 no-shoots, 16 rounds)

CoF Description: Competitor begins at the starting point (B) with concealment, facing downrange. On the buzzer, the competitor will draw and engage all visible targets (T1, T3-T7). Competitor will then move to opposite barrel (C) to engage remaining targets. When finished the competitor will unload and show clear.

Stage 4: This is for Andy! (Target T9)

(1 hostiles, Minimum 4 rounds)

CoF Description: Competitor begins at the starting point (D) with concealment facing up range. On the buzzer, the competitor will turn engage T9 with a minimum of 4 hits. Best 4 hits will score. Failure to hit the target with 4 shots earns a **FTDR**. When finished the competitor will unload and show clear.